

ELTU Project - Computer Sciences and Maths

This is the reading list for students doing Projects in the areas of Computer Sciences and Mathematical Sciences.

View Online



1

Galitz, Wilbert O. The essential guide to user interface design: an introduction to GUI design principles and techniques. 3rd ed. Chichester: : John Wiley 2007.
<http://ezproxy.lib.le.ac.uk/login?url=http://www.mylibrary.com?id=85533>

2

Tidwell, Jenifer. Designing interfaces. 2nd ed. Farnham: : O'Reilly 2011.

3

Coyle, Karen. Linked data tools: connecting on the web. Chicago: : ALA TechSource 2012.
<http://site.ebrary.com/lib/leicester/Doc?id=10695235>

4

Spohr, Dennis. Towards a multifunctional lexical resource: design and implementations of a graph-based lexicon model. Berlin: : De Gruyter 2012.
<http://site.ebrary.com/lib/leicester/Doc?id=10534137>

5

Kleinberg, Jon, Tardos, Éva. Algorithm design. Boston, Mass: : Pearson/Addison-Wesley 2006.

6

Skiena, Steven S. The Algorithm Design Manual. London: : Springer-Verlag London 2008.

<http://ezproxy.lib.le.ac.uk/login?url=http://dx.doi.org/10.1007/978-1-84800-070-4>

7

Miller, Michael B. Mathematics and statistics for financial risk management. Hoboken, N.J.: : Wiley 2012. <http://site.ebrary.com/lib/leicester/Doc?id=10529315>

8

Buchanan, J. Robert. An undergraduate introduction to financial mathematics. 3rd ed. Hackensack, NJ: : World Scientific 2012.